

Teach

Computing



Teaching and leading primary computing

Starting computing education early is vital to setting young people on the best pathway.

The primary computing curriculum is designed to equip pupils with the skills they need to be successful and creative with technology, extending learning beyond ICT.

We can help you to develop the confidence to unlock core concepts at Key Stages 1 and 2 and to integrate creative computing in your teaching.

Discover our high-quality learning support:

Bursaries – £220 per day to cover course fee and associated costs

Local Computing Hubs – providing face-to-face CPD, expertise and support

Free online courses – learn at a time and place that suits you

Quality-assured resources – accessible, adaptable and free

Funded by



Department
for Education

teachcomputing.org

National
Centre for
Computing
Education

A one-stop shop for computing education



We provide training and opportunities for teachers at all stages of their career.

How you and your school can benefit:

- develop knowledge and integrate computing objectives across the curriculum
- save time on lesson planning and develop assessment approaches
- inspiring teaching ideas for you and your colleagues
- gain nationally recognised certification to evidence your commitment to computing education

Flexible learning

From writing programs and creating multimedia, to responsible internet use and knowledge of networks, broaden your subject knowledge and discover effective ways to help your pupils use computational thinking. You can choose how you learn, with face-to-face and online courses to suit your needs.

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